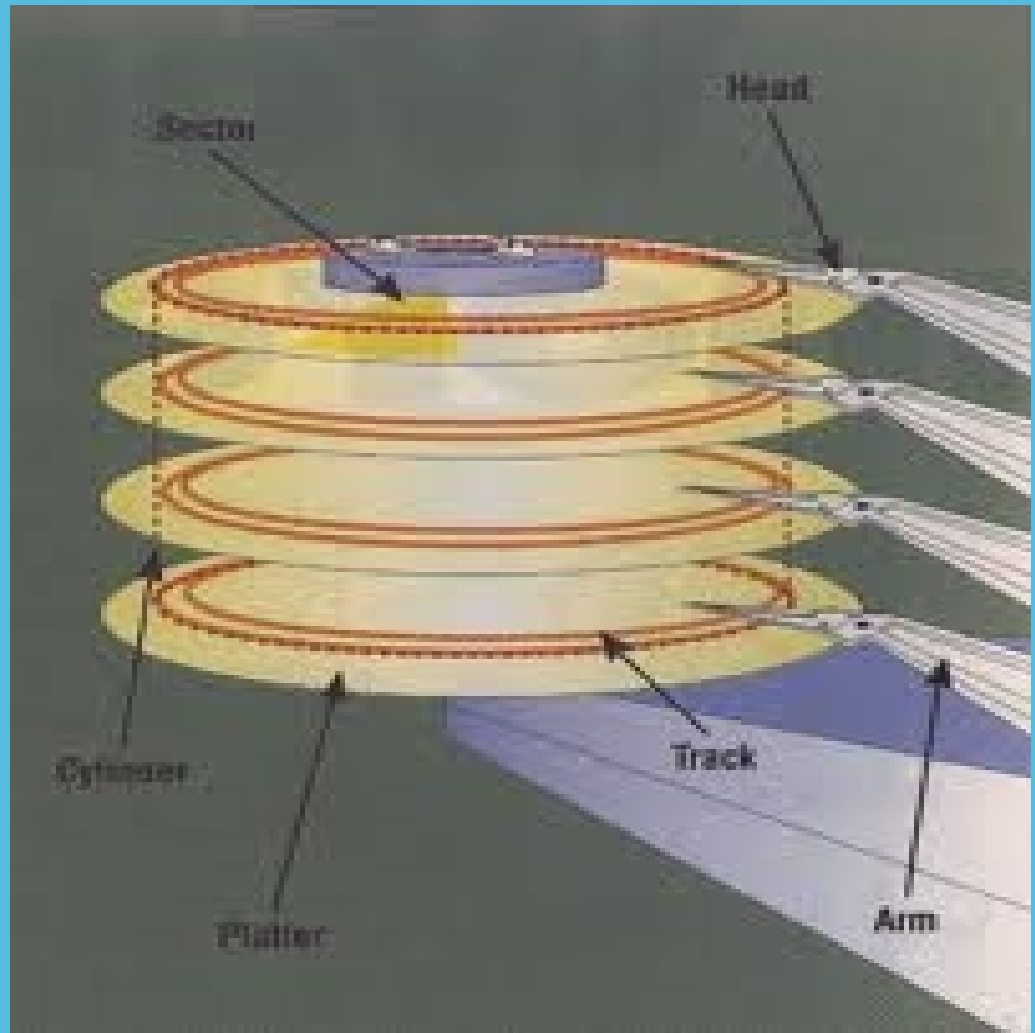


# Lecture 3: Data store and transfer

<https://sites.google.com/site/clustergateorg/>

- Where to store the data
- Disk drives
- Organisation of the data store on disk drives (RAID)
- Data transfer in LAN
- Distributed file systems
- Data transfer on large distance (intercity, between countries)

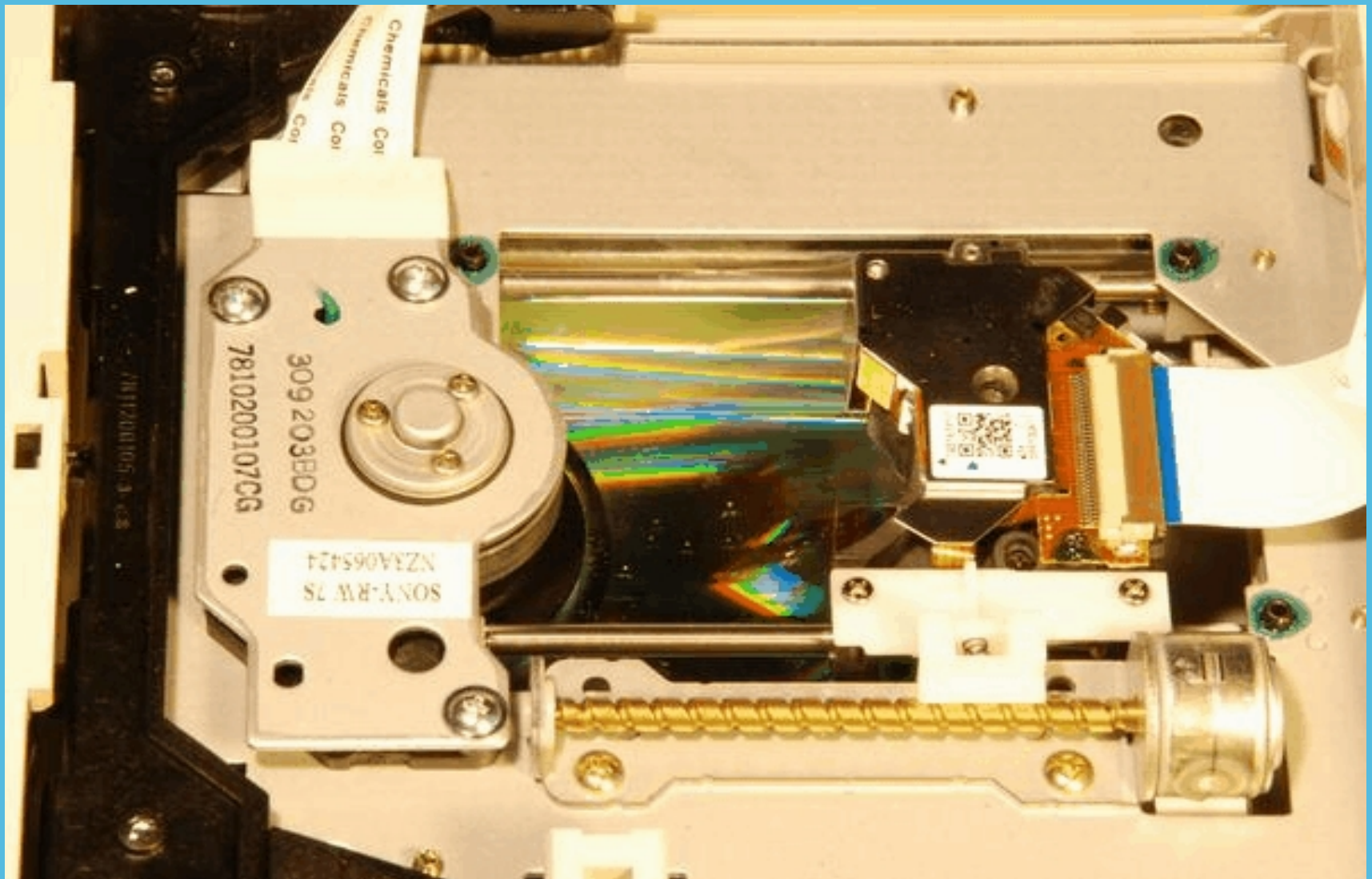
# Disk drive with magnetic method write/read



# Disk drive

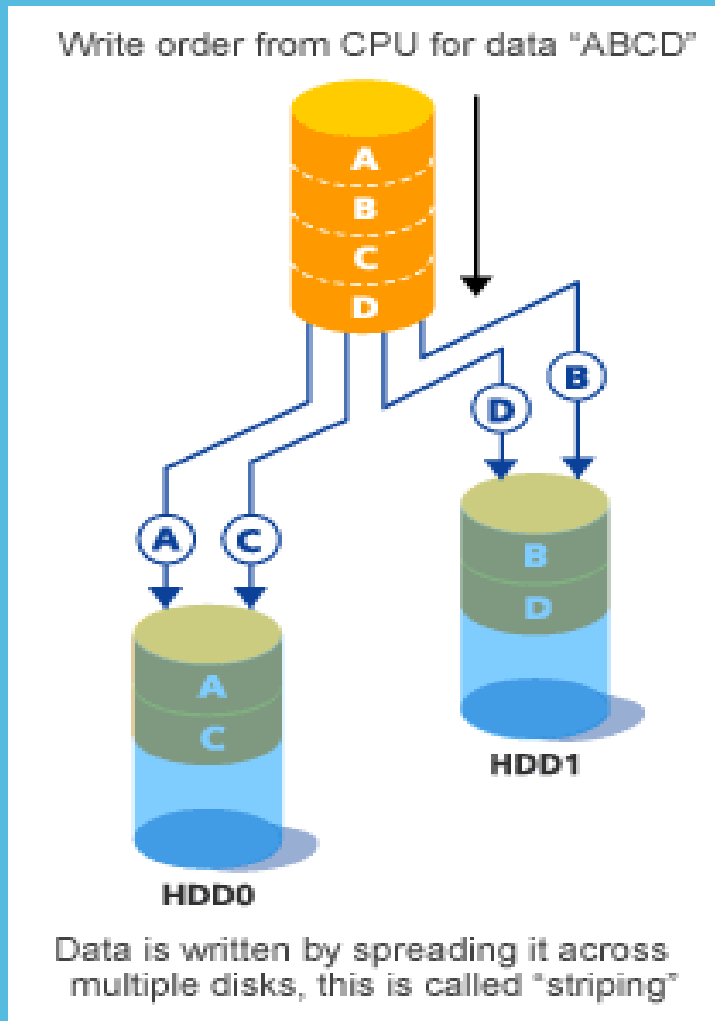


# Optical disk drive

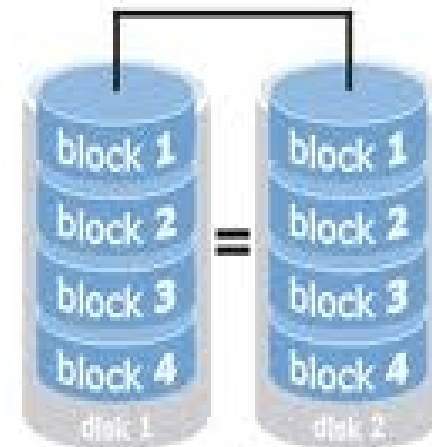


# redundant array of independent (inexpensive) disks

## RAID0



## RAID 1 mirroring

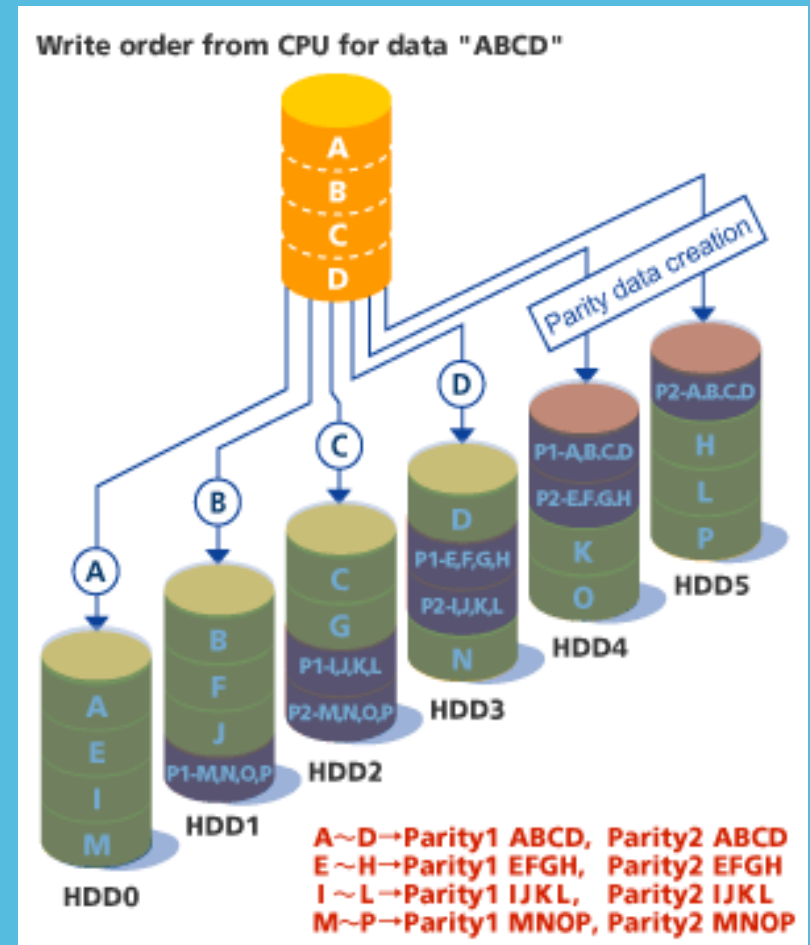


# RAID5 и RAID6

## RAID5



## RAID6



# Robotic storage



June 2017

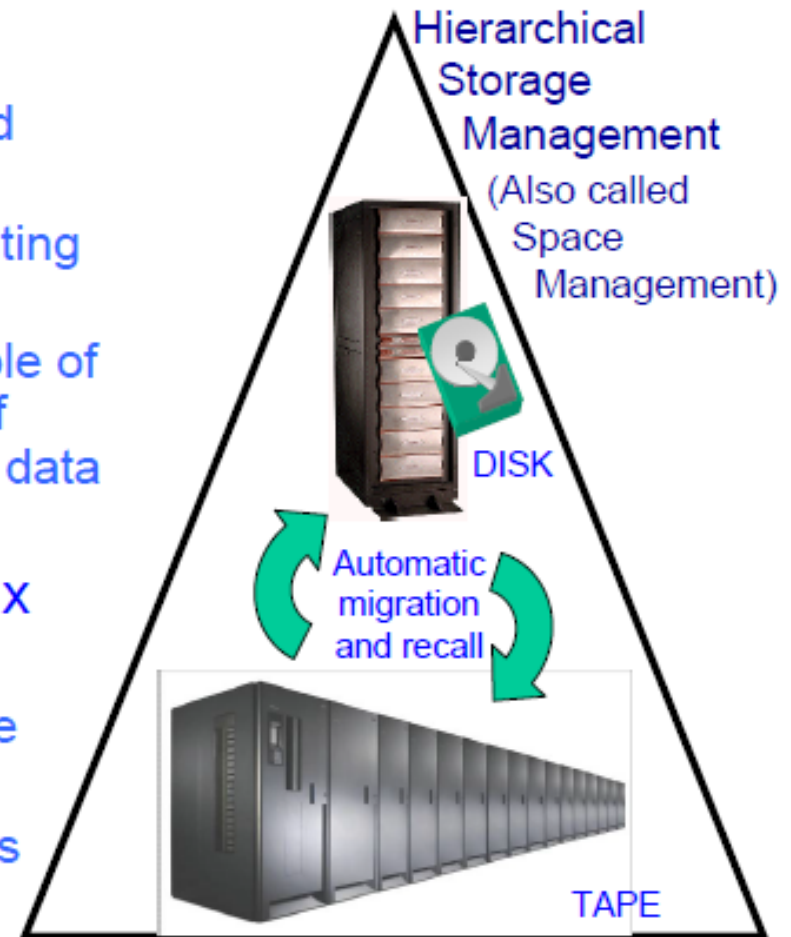
Shevel.Andrey@gmail.com



# High Performance Storage System



- Disk and tape file repository
  - Hierarchical storage management (HSM) with automatic migration and recall
  - Highly scalable for high-end computing and storage customers
  - A single instance of HPSS is capable of concurrently accessing hundreds of tapes for extremely high aggregate data transfers.
- User sees HPSS as a single Unix file system
  - “Classic” HPSS presents its own file system
  - New HPSS for GPFS extends IBM’s most scalable file system to tape





# Data storage in large systems

- **High Performance Storage System (HPSS)**

**<http://www.hpss-collaboration.org/>**

- HPSS (High Performance Storage System) is a storage management system especially designed for moving large files and large amounts of data around a network that may consist of parallel processing computers, supercomputers, and clusters of high-end workstations.

- **Who uses large volume storages**

**[http://www.hpss-collaboration.org/learn\\_who\\_petabyte\\_data.shtml](http://www.hpss-collaboration.org/learn_who_petabyte_data.shtml)**

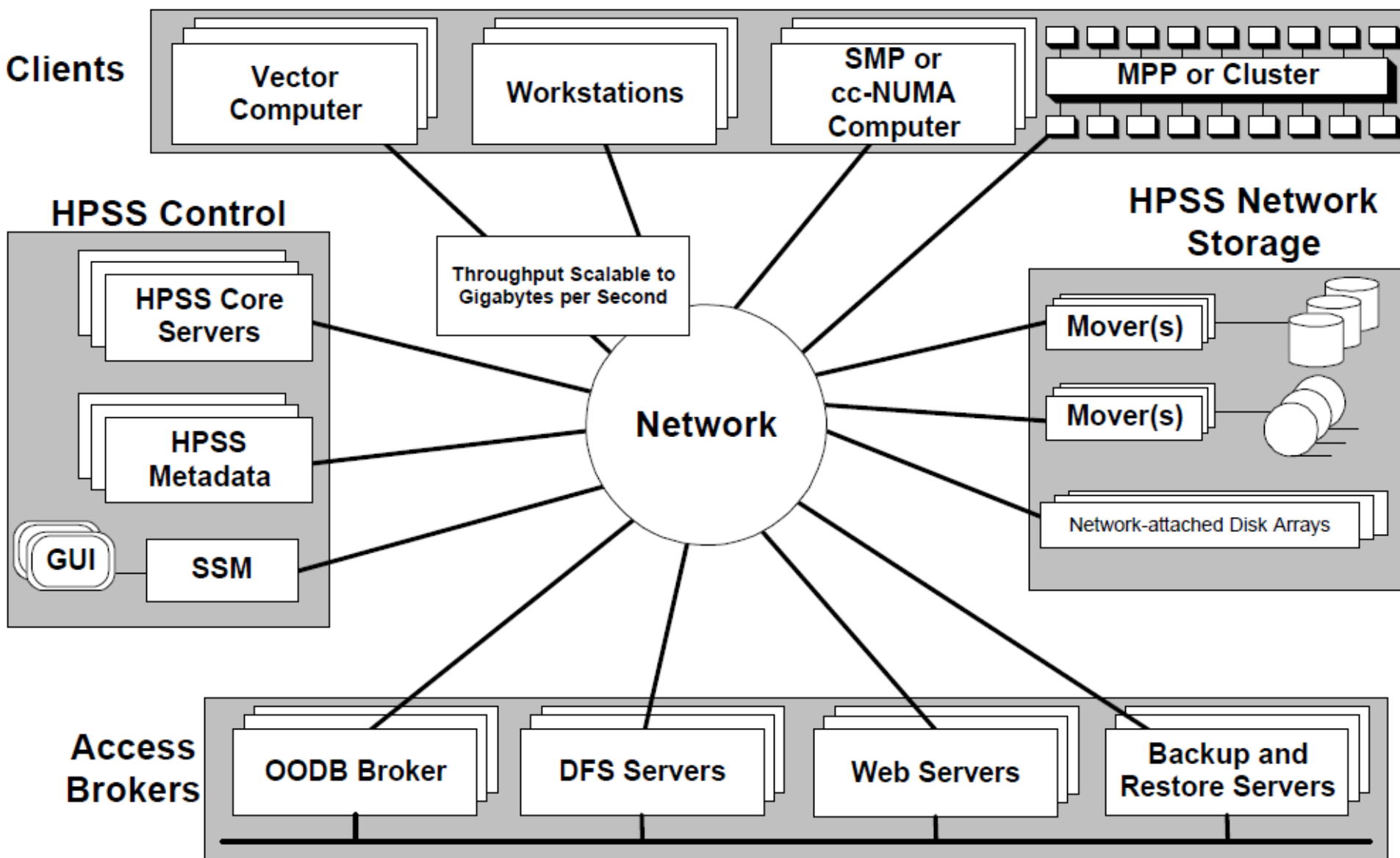
—

- **NCSA** - 380 PB

[http://www.hpcwire.com/2013/05/30/blue\\_waters\\_seals\\_off\\_with\\_tape/](http://www.hpcwire.com/2013/05/30/blue_waters_seals_off_with_tape/)

- **NSA** - <http://nsa.gov1.info/utah-data-center/>

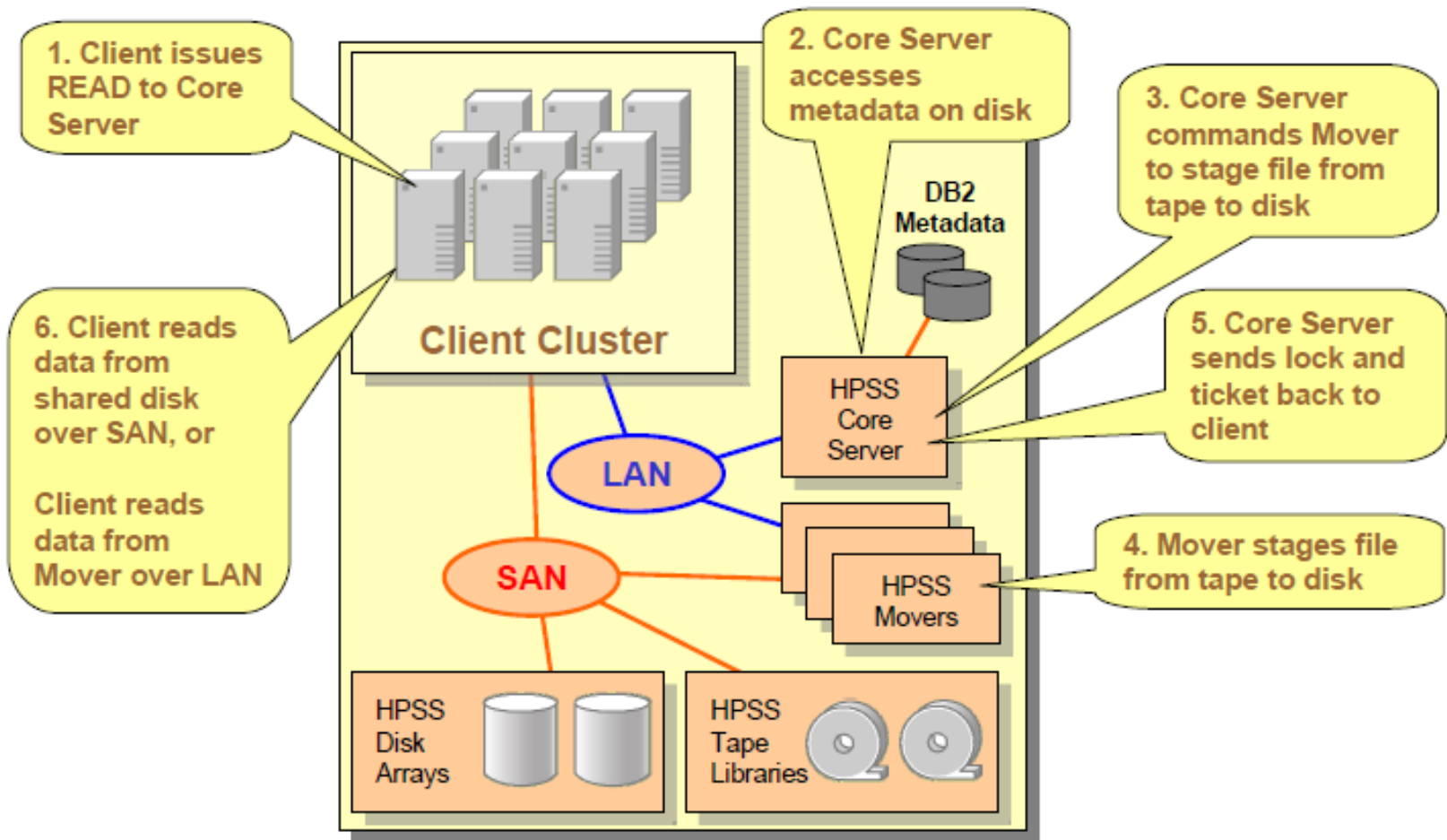
[Shevel.Andrey@gmail.com](mailto:Shevel.Andrey@gmail.com)



**Figure 1 - HPSS Network Centered Architecture**

# How HPSS works

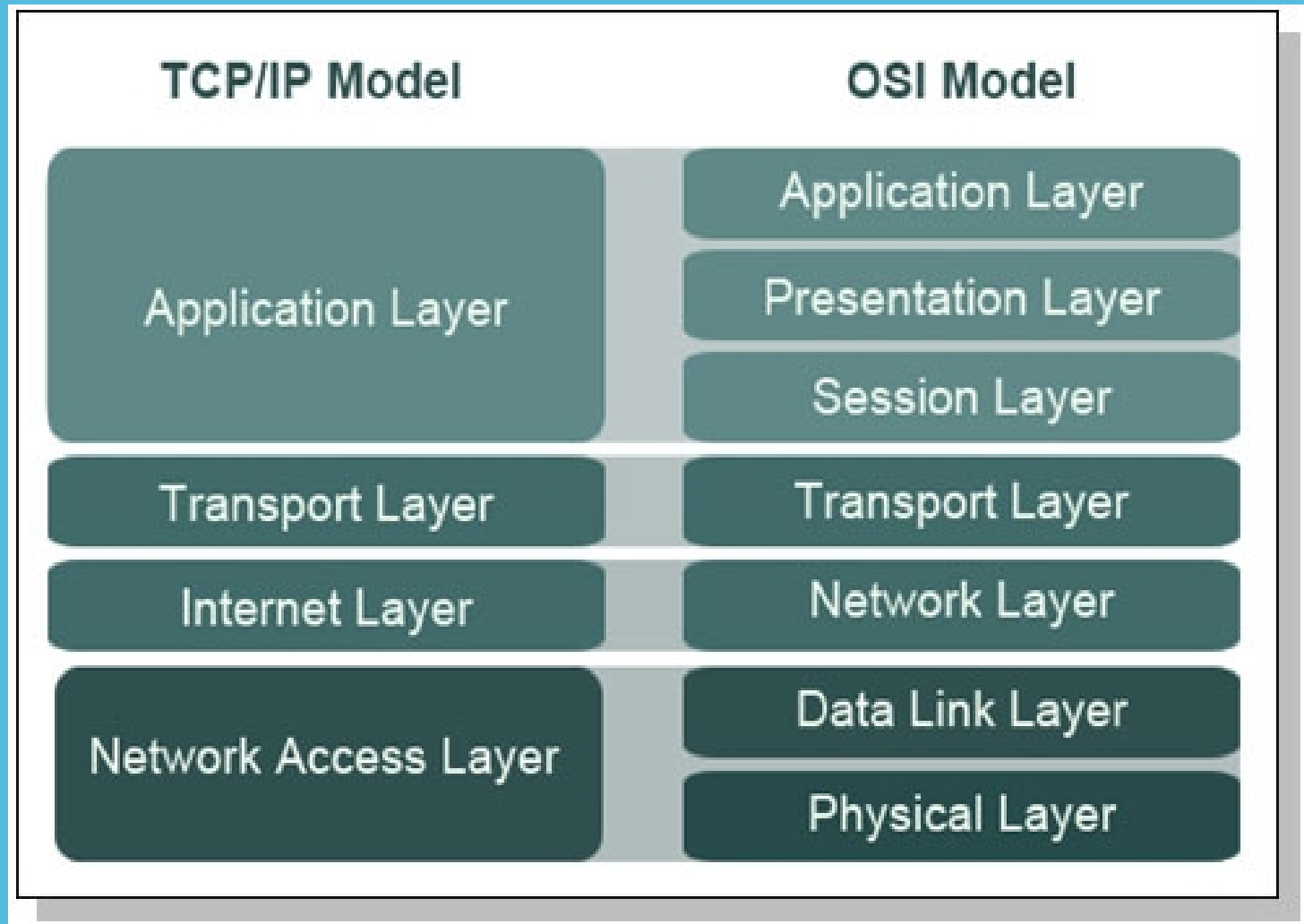
## Example of an hpss\_read



# Data transfer in LAN

- **In LAN it is still used the stack of TCP/IP**
  - Initial and most longest used protocols for data transfer is ftp and its successor sftp;
  - Later on a lot of protocols/utilities for data transfer have been appeared
  - [http://en.wikipedia.org/wiki/List\\_of\\_file\\_transfer\\_protocols](http://en.wikipedia.org/wiki/List_of_file_transfer_protocols)

# Data transfer models



# Network filesystems

- ***Distributed filesystem*** - AFS
- *Global filesystem (in RedHat GFS2)*
- ***Symmetric filesystem*** – clients perform also manager codes for metadata.
- ***Asymmetric filesystem*** – there are several managers for metadata, which support filesystem. Examples: Panasas ActiveScale, Lustre. Traditional client/server filesystems like NFS and CIFS are also asymmetric.
- ***Cluster filesystem*** – distributed filesystem, which is not one server, but cluster, mainly for data storing. For clients such the cluster is just "filesystem".
- ***Parallel filesystem*** – filesystem to support parallel computing, all nodes might use same files. Data in the file is distributed by strips among many servers in order to increase the performance.



# Type of the access to the disk storage

- By File, e.g. NFS
- By Block, e.g. SAN
  - In SAN might be used SCSI, iSCSI, Fibre Channel, Network Block Device, Infiniband
- By Objects

# CAP theorem

- Not possible to meet all of requirements:
  - Consistency
  - Availability
  - Partitioning

# Cluster filesystem

- [http://en.wikipedia.org/wiki/Clustered\\_file\\_system](http://en.wikipedia.org/wiki/Clustered_file_system)

# Data Transfer Utilities

- The list of the protocols (quite often they are also utilities)
  - [http://en.wikipedia.org/wiki/List\\_of\\_file\\_transfer\\_protocols](http://en.wikipedia.org/wiki/List_of_file_transfer_protocols)

# Long distance Data Transfer

- Long distance: in between cities, countries, continents, planets.
- Tasks:
  - Reliable transfer;
  - Time of the transfer;
  - Volume of the transfer;
  - Interruption and restart the transfer;
  - Forecast when data transfer is accomplished;
  - API, Statistics.

# Data Transfer systems

- Physics Experiment Data Export (**PhEDEx**)  
[http://iopscience.iop.org/1742-6596/219/6/062010/pdf/1742-6596\\_219\\_6\\_062010.pdf](http://iopscience.iop.org/1742-6596/219/6/062010/pdf/1742-6596_219_6_062010.pdf)
- FTS3 - <https://svnweb.cern.ch/trac/fts3/wiki/UserGuide>
- “Bittorrent”, <http://www.bittorrent.com>
- “GnuTella”, <http://www.gnutella.com>



# End of Lecture