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Software Defined Networking



In this course, you will learn about software defined networking and how it is changing the way communications networks are managed, maintained, and secured.

Module 6.4: Programming SDNs

◎ Four Lessons

- Motivation for Programming SDNs
- Programming Languages for SDNs
- **Composing SDN Control**
 - **Pyretic**
- Event-Driven SDN

◎ Programming Assignment

◎ Quiz

What is Pyretic?

- ◎ SDN Language and Runtime
 - **Language:** Way of expressing high-level policies
 - **Runtime:** Way of “compiling” those policies to OpenFlow rules

- ◎ Allows programmers to specify policies on “located packets” (packet + location)

Features

- ⊙ **Network policy as function:** Take as input a packet, return packets at different locations
- ⊙ **Boolean predicates:** In contrast to OpenFlow “exceptions”
- ⊙ **Virtual packet header fields:** Can refer to locations, tags on packets, etc.
- ⊙ **Parallel and sequential composition:** Compose policies

Network Policies

- ⦿ In OpenFlow, policies are bit patterns (tough to reason about)
- ⦿ In Pyretic, policies are functions that map packets to other packets

Syntax	Summary
<code>identity</code>	returns original packet
<code>none</code>	returns empty set
<code>match(f=v)</code>	identity if field <code>f</code> matches <code>v</code> , none otherwise
<code>mod(f=v)</code>	returns packet with field <code>f</code> set to <code>v</code>
<code>fwd(a)</code>	<code>mod(outport=a)</code>
<code>flood()</code>	returns one packet for each port on the network spanning tree

Boolean Predicates

- ⦿ In OpenFlow, packets either match on a rule, or they “fall through” to the next rule
 - Simple “or”, “not”, etc. is tough to reason about
- ⦿ Pyretic’s match function outputs the packet or nothing depending on the predicate

```
match(dstip=10.0.0.3) | match(dstip=10.0.0.4)
```

Virtual Packet Header Fields

- ⦿ Unified way of representing packet metadata
- ⦿ Packet is a dictionary that maps a field name to a value
 - `match(inport=a)`
 - `match(switch=T)`
 - `match(dstmac=b)`
- ⦿ The `mod` function can also modify packet metadata

Policy Composition

- ◎ **Sequential composition:** Perform one operation, then the next (e.g., firewall then switch)

```
match(dstip=2.2.2.8) >> fwd(1)
```

- ◎ **Parallel composition:** Perform both operations simultaneously (e.g., counting, forwarding)

```
(match(dstip=2.2.2.8) >> fwd(1)) +  
(match(dstip=2.2.2.9) >> fwd(2))
```


Traffic Monitoring

- ⦿ Can create a query to see packet streams

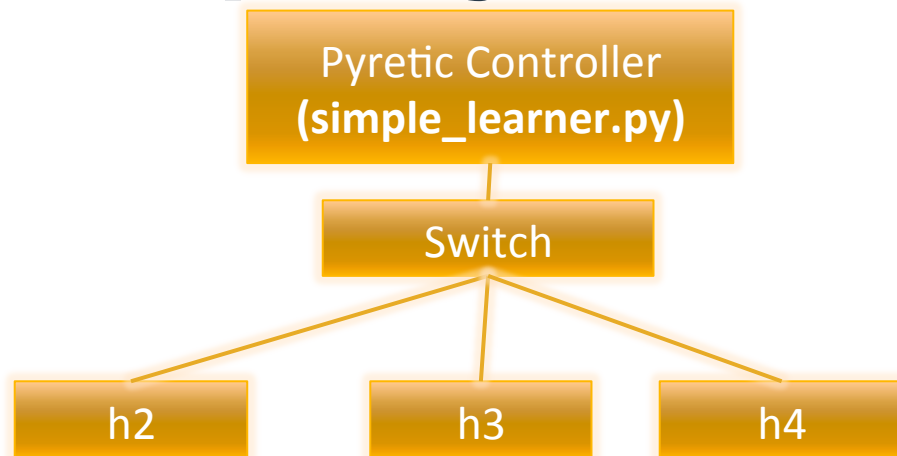
```
self.query = packets(1, ['srcmac', 'switch'])  
self.query.register_callback(learn_new_MAC)
```

- ⦿ Callbacks are invoked to handle each new packet that arrives for the query

Dynamic Policies

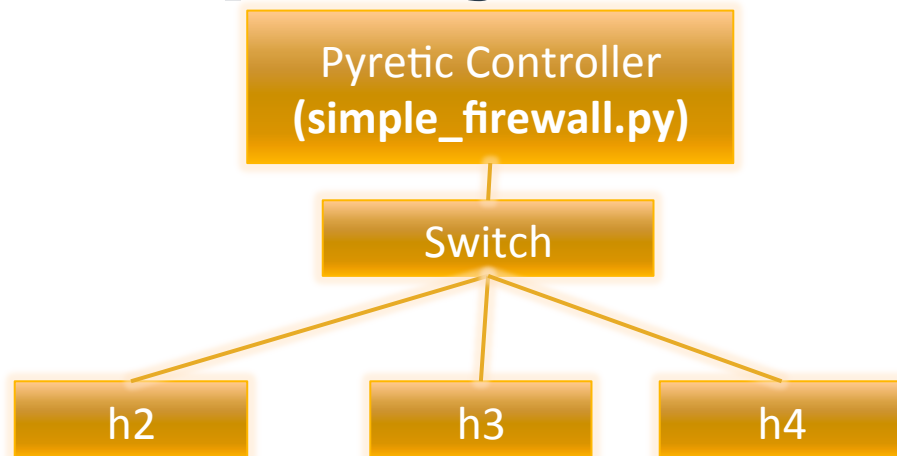
- ⦿ Policies whose forwarding behavior changes
- ⦿ Represented as timeseries of static policies
- ⦿ Current value is `self.policy`
- ⦿ Common idiom
 - Set a default policy
 - Register callback that updates policy
- ⦿ Two examples: switch, firewall

Example: Pyretic Switch



- ⦿ `$ sudo mn --topo single,3 --mac -arp`
- ⦿ Every first packet with new source MAC at the switch is read by a query
- ⦿ Policy is updated with new predicate

Example: Pyretic Firewall



- Create dynamic firewall policy
- Register a callback to check rules
- Sequentially compose with learning switch

Summary

- ⦿ Pyretic makes writing complex policies easy
 - Network policy as function
 - Predicates on packets
 - Virtual packet headers
 - Policy composition
- ⦿ Composition makes it easy for policies to build on one another
- ⦿ Next: Events